

Introduction

What Does Addit! Do?

Addit! automatically installs user created addons for Microsoft Flight Simulator 5.

Addit! can safely install a wide variety of addon files including aircraft, scenery, textures, situations, videos, sounds, panels and panel parts. And Addit! tucks way other files, such as documents, for safe-keeping. Addit! keeps track of everything so removing an addon you don't like is easy and safe.

With Addit!, you'll never have to manually copy files into your Flight Simulator 5 directories again! That's done for you. Addit! intelligently installs them. Just point to the addon files (and Addit! can help you find them) and click Install. That's it!

Key Features

- Automatic identification of addons as you navigate your directories.
- Easy installation of panels and sounds.
- Warns you if installing an addon may conflict with another.
- Fully automatic removal of addons. A single click does it all!
- Installs addons from any drive in your system or network.
- Enhanced Uninstall Checking prevents removal of files used by other addons.
- Automatic Naming names addons for you.
- View document and image files and play sound files without leaving the program.
- Launch Flight Simulator 5 without leaving the program.
- Restrict Display lets you install only the types of addons you want.
- Warns you about custom installation programs and unpacked archive files.
- Lets you restore some or all of your original Flight Simulator 5 files.
- Online help with graphical examples.

Requirements

What Hardware Do I Need?

An 80386 or better with at least 4 MB RAM. See **Installation** for hard disk space requirements.

Which Operating Systems Can Run Addit!?

Windows 3.1, Windows 3.11, Windows for Workgroups 3.11 or Windows 95.

Windows 95 is recommended.

What Software Do I Need?

Microsoft Flight Simulator 5.0, Microsoft Flight Simulator 5.0A or Microsoft Flight Simulator 5.1.

Microsoft Flight Simulator 5.0A or 5.1 is strongly recommended.

BAO's Flight Simulator Flight Shop is optional.

Installation

Should I Do Anything Before Installing Addit!?

If possible, start with a clean copy of Flight Simulator 5 (and Flight Shop if you have it). This way,

Addit! can keep track of all your addons and will be able to remove them safely. If you already have addons installed and don't want to lose them, it's still alright to install Addit!. Just keep in mind Addit! won't be able to uninstall any of your pre-existing addons.

Also, close down all other applications before running SETUP.EXE.

What Does Setup Do?

The Setup program installs Addit! to a drive/directory of your choice. Setup also makes copies of several Flight Simulator 5 directories. Because of this, you'll need quite a bit of hard disk space. Exactly how much depends on which version of Flight Simulator 5 and Flight Shop you have and how many extra files you have installed.

Setup will automatically create an Addit! Program Group for Windows 3.x users or Start menu\Programs folder for Windows 95 users.

How Does Setup Affect Windows?

Setup will place THREED.VBX, MSAFINX.DLL and VBRUN300.DLL in your Windows \SYSTEM directory. It will update older versions but won't overwrite anything more recent.

Anything Else I Should Know?

Addit! is designed to work with a single copy of Flight Simulator 5. If you have several copies of Flight Simulator 5 installed, use Addit! with only one.

OK! Now How Do I Install Addit!?

Just run SETUP.EXE!

How Do I Uninstall Addit!?

- 1) Consider uninstalling all addons first. You may leave them installed but you'll have to remove them manually if you ever want to get rid of them.
- 2) Delete the Addit! directories from your hard drive.
- 3) Delete the Addit! Program Group (Windows 3.x users); Remove the Addit! folder from Windows\Start Menu\Programs (Windows 95 users).
- 4) Delete THREED.VBX, MSAFINX.DLL and VBRUN300.DLL from your Windows \SYSTEM directory **only** if they're not being used by other applications. If you're not sure, just leave them installed.

Distribution

You may distribute the unregistered shareware version of Addit! as long as you abide by the following restrictions:

- 1) You must distribute all of the files listed in PACKING.LST.
- 2) You may not add files to the originals listed in PACKING.LST.
- 3) You may not modify any of the files listed in PACKING.LST.

Questions? Contact the author at JoeStearn@aol.com.

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